

Usability Reflection CAC 430: HCI and SE

Please write one page reflecting about the word "usability." Consider the Kurt Vonnegut short story, "Harrison Bergeron," you read and the content discussed throughout the week including the Ability-Based design paper by Wobbrock, et al., and the videos/simulator regarding hearing impairments and visual impairments (["What it sounds like to be deaf,"](#) ["The Blind Experience"](#)). If you were able to attend the field trip to United Ability, please also include this experience in your reflection.

What does "usability" mean? Has your understanding of "usability" changed at all based on class discussions, readings, or activities?